Where does the joke end and the stereotype begin?



IME	TITLE	DESCRIPTION	ADDITIONAL INFO
0:00	Check-in of the	Waiting for the participants to successfully connect and	
5'	participants	open their camera.	
0:05	Introduction and get to	The facilitator will briefly introduce himself and the	
15'	know each other activity	organisation represented and	
		will ask the participants to do the same (name, country	
		they are from and to	
		name one stereotype associated with their own	
		country).	
00:20 10'	Warm-Up	In order to warm up the participants, an energizer can	
		be used. For example, in	
		order to introduce the participants in the topic, human	
		statues can be	
		facilitated: one country is mentioned and each	
		participant, including the	
		facilitator, will make a gesture that is specific to one	
		activity / person from	
		that country, mentioning what are they suggesting.	
		Everybody will have to stay	
		like this until the group finishes, forming this way some human statues.	
10.50	Drocontation of the tonic		
30 '	Presentation of the topic:	After the rules for the online workshop are presented, the facilitator invites the	
	what are stereotypes,		
	bias, prejudice and discrimination and how	participants to share their own definition about	
		stereotypes, bias, prejudice	
	are they linked?	and discrimination with the others, after each category, the official	
		definition is presented and compared with the	
		participants'. At the end, an example is provided on	
		how these behaviours are interconnected.	
1:00	Role Play	The participants are divided in groups, having in total 4	
40'	,	groups. Each of them will	
		receive the definition of a negative behaviour and will	
		have to prepare a role	
		play showing through the situation exposed how that	
		respective behaviour	
		impacts someone. After each group presents, the	
		others have to guess what was	
		the role play about (which negative behaviour).	
01:40 10'	Debriefing	A debriefing session is conducted at the end:	
		- "How did you feel while you were performing in the	
		role-play?"	
		- "Do you think similar situations can happen in real	
		life?"	
		- "How can we educate ourselves to become more open	
		and tolerant towards the others?"	
		- " How can we support other people to become more	
		open and tolerant?"	
		-" How should we act when we witness one	
		situation when one person is the victim of a negative	
		behaviour?"	
01:50	Evaluation	Q&A session, followed by a set of questions aimed to	
10'		evaluate the participants' satisfaction and learning:	
		- "How did you like the session? What did you learn from it?"	
00			

02:00

Where does the joke end and the stereotype begin? - block details

$^{00:00}_{5'}$ Check-in of the participants

Waiting for the participants to successfully connect and open their camera.

00:05 Introduction and get to know each other activity

The facilitator will briefly introduce himself and the organisation represented and will ask the participants to do the same (name, country they are from and to name one stereotype associated with their own country).

00:20 Warm-Up

In order to warm up the participants, an energizer can be used. For example, in order to introduce the participants in the topic, human statues can be facilitated: one country is mentioned and each participant, including the facilitator, will make a gesture that is specific to one activity / person from that country, mentioning what are they suggesting. Everybody will have to stay like this until the group finishes, forming this way some human statues.

Presentation of the topic: what are stereotypes, bias, prejudice and discrimination and how are they linked?

After the rules for the online workshop are presented, the facilitator invites the participants to share their own definition about stereotypes, bias, prejudice and discrimination with the others, after each category, the official definition is presented and compared with the participants'. At the end, an example is provided on how these behaviours are interconnected.

01:00 40' **Role Play**

The participants are divided in groups, having in total 4 groups. Each of them will receive the definition of a negative behaviour and will have to prepare a role play showing through the situation exposed how that respective behaviour impacts someone. After each group presents, the others have to guess what was the role play about (which negative behaviour).

01:40 **Debriefing**

A debriefing session is conducted at the end:

- "How did you feel while you were performing in the role-play?"
- "Do you think similar situations can happen in real life?"
- "How can we educate ourselves to become more open and tolerant towards the others?"
- " How can we support other people to become more open and tolerant?"
- -" How should we act when we witness one situation when one person is the victim of a negative behaviour?"

01:50 Evaluation

Q&A session, followed by a set of questions aimed to evaluate the participants' satisfaction and learning:

- "How did you like the session? What did you learn from it?"